



Martin Primary School

ART & DESIGN TECHNOLOGY

Curriculum aim and intent

In our school we want children to be exposed to a wide range of art/design practices and techniques, from a range of cultures and art-historical periods, reflecting the cultural diversity of the school intake. We want children to understand that art/design takes many forms, fulfils a wide range of purposes - and that artists have a variety of intentions (from the decorative to the political).

At Martin, our art/design curriculum focuses on skills that develop and accumulate over time. However, lessons should also ensure that children always have the creative freedom to express their own ideas and personalities. Activities in art/design build confidence and resilience, so that children are willing - or indeed eager - to take risks, make mistakes and ultimately recognise that art/design is not a finite activity but a process of experimentation and refinement.

We value the importance of discussion in art/design. Children should have the opportunity to discuss - with growing sophistication and confidence - their own work and the work of others (both the work of their peers and that of artists from the history of art/design).

Links to the EYFS - Expressive Arts and Design

At Martin, we support children to develop their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. We encourage children to access resources in the classroom and outdoor learning area independently in order to express themselves freely and through their own preferred method. The quality of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe. Implementation

We provide an artistically rich environment. This includes:

- High quality continuous provision including workshop area, creative art area, malleable area, role play area and music area which children are encouraged to use independently to explore and experiment with
- Listening to a range of music from around the world
- Role plays to reflect the cultural diversity and real life experiences of children in the class.

Art & DT overview

Year 1	What makes my face so special and how can I draw it?	How can I make a toy that moves?	What are primary and secondary colours and how do I make them?	How can I make a house stay standing when the Big Bad Wolf comes?	How can I repeat an image by rubbing a texture?	How can I change clay to make the shape I want?
Year 2	How do I make buildings that look 3d?	What sort of building would I need to survive in the Antarctic?	How can I design a home for an insect?	How many shades of green can I make?	How can I make a puppet to tell a story with?	How can I make a shoal of fish all look the same?
Year 3	How can I make pictures that move?	How do I represent light and shade in a painting?	How can waste materials be brought back to life?	How did Ancient Greeks tell stories with their pots?	How can I bring nature into my living room?	How can I show highlights and shadows in a drawing?
Year 4	What were the first pixelated images?	What can I use to see in the dark?	What can I use to see in the dark?	How can sounds be changed?	How do drawings help to tell a story?	How can I use marks and texture to create an exciting image?
Year 5	How can I print the jungle?	How can Santa transport his presents across the ravine?	How can fabrics be combined to make patterns?	How did Anglo Saxons make their homes beautiful?	How did pop artists represent the world around them?	Where can I see a blue horse and purple fox?
Year 6	How can art confuse the brain?	How did toys move before they had batteries?	How did people in the past create art for people to share?	How do artists try to paint movement?	How can I keep my biscuits safe from burglars?	Why is there a giant ice-cream on that roof?